## *Текст кода формы*

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| #pragma once  namespace myAPP {  using namespace System;  using namespace System::ComponentModel;  using namespace System::Collections;  using namespace System::Windows::Forms;  using namespace System::Data;  using namespace System::Drawing;  public ref class MyForm : public System::Windows::Forms::Form  {  public:  MyForm(void)  {  InitializeComponent();  this->pictureBox1->Visible = false;  this->label1->Visible = false;  this->label2->Visible = false;  this->label3->Visible = false;  this->label4->Visible = false;  }  protected:  ~MyForm()  {  if (components)  {  delete components;  }  }  private: System::Windows::Forms::Label^ label1;  private: System::Windows::Forms::Button^ button1;  private: System::Windows::Forms::PictureBox^ pictureBox1;  private: System::Windows::Forms::Button^ button2;  private: System::Windows::Forms::Label^ label2;  private: System::Windows::Forms::Label^ label3;  private: System::Windows::Forms::Label^ label4;  private: System::Windows::Forms::Button^ button3;  private: System::Windows::Forms::Button^ button4;  private: System::Windows::Forms::Button^ button5;  protected:  private:  System::ComponentModel::Container^ components;  #pragma region Windows Form Designer generated code  void InitializeComponent(void)  {  System::ComponentModel::ComponentResourceManager^ resources = (gcnew System::ComponentModel::ComponentResourceManager(MyForm::typeid));  this->label1 = (gcnew System::Windows::Forms::Label());  this->button1 = (gcnew System::Windows::Forms::Button());  this->pictureBox1 = (gcnew System::Windows::Forms::PictureBox());  this->button2 = (gcnew System::Windows::Forms::Button());  this->label2 = (gcnew System::Windows::Forms::Label());  this->label3 = (gcnew System::Windows::Forms::Label());  this->label4 = (gcnew System::Windows::Forms::Label());  this->button3 = (gcnew System::Windows::Forms::Button());  this->button4 = (gcnew System::Windows::Forms::Button());  this->button5 = (gcnew System::Windows::Forms::Button());  (cli::safe\_cast<System::ComponentModel::ISupportInitialize^>(this->pictureBox1))->BeginInit();  this->SuspendLayout();  //  // label1  //  this->label1->AutoSize = true;  this->label1->Font = (gcnew System::Drawing::Font(L"Microsoft Sans Serif", 80, System::Drawing::FontStyle::Regular, System::Drawing::GraphicsUnit::Point,  static\_cast<System::Byte>(204)));  this->label1->ForeColor = System::Drawing::Color::Red;  this->label1->Location = System::Drawing::Point(30, 46);  this->label1->Name = L"label1";  this->label1->Size = System::Drawing::Size(127, 120);  this->label1->TabIndex = 0;  this->label1->Text = L"С";  //  // button1  //  this->button1->BackColor = System::Drawing::Color::FromArgb(static\_cast<System::Int32>(static\_cast<System::Byte>(255)), static\_cast<System::Int32>(static\_cast<System::Byte>(255)),  static\_cast<System::Int32>(static\_cast<System::Byte>(128)));  this->button1->Location = System::Drawing::Point(223, 634);  this->button1->Name = L"button1";  this->button1->Size = System::Drawing::Size(177, 23);  this->button1->TabIndex = 1;  this->button1->UseVisualStyleBackColor = false;  this->button1->Click += gcnew System::EventHandler(this, &MyForm::button1\_Click);  //  // pictureBox1  //  this->pictureBox1->Image = (cli::safe\_cast<System::Drawing::Image^>(resources->GetObject(L"pictureBox1.Image")));  this->pictureBox1->Location = System::Drawing::Point(406, 1);  this->pictureBox1->Name = L"pictureBox1";  this->pictureBox1->Size = System::Drawing::Size(572, 602);  this->pictureBox1->TabIndex = 2;  this->pictureBox1->TabStop = false;  //  // button2  //  this->button2->BackColor = System::Drawing::Color::FromArgb(static\_cast<System::Int32>(static\_cast<System::Byte>(255)), static\_cast<System::Int32>(static\_cast<System::Byte>(255)),  static\_cast<System::Int32>(static\_cast<System::Byte>(128)));  this->button2->Location = System::Drawing::Point(12, 611);  this->button2->Name = L"button2";  this->button2->Size = System::Drawing::Size(180, 23);  this->button2->TabIndex = 3;  this->button2->UseVisualStyleBackColor = false;  this->button2->Click += gcnew System::EventHandler(this, &MyForm::button2\_Click);  //  // label2  //  this->label2->AutoSize = true;  this->label2->Font = (gcnew System::Drawing::Font(L"Microsoft Sans Serif", 60, System::Drawing::FontStyle::Regular, System::Drawing::GraphicsUnit::Point,  static\_cast<System::Byte>(204)));  this->label2->ForeColor = System::Drawing::Color::Lime;  this->label2->Location = System::Drawing::Point(95, 181);  this->label2->Name = L"label2";  this->label2->Size = System::Drawing::Size(283, 91);  this->label2->TabIndex = 4;  this->label2->Text = L"новым";  //  // label3  //  this->label3->AutoSize = true;  this->label3->Font = (gcnew System::Drawing::Font(L"Microsoft Sans Serif", 60, System::Drawing::FontStyle::Regular, System::Drawing::GraphicsUnit::Point,  static\_cast<System::Byte>(204)));  this->label3->ForeColor = System::Drawing::Color::FromArgb(static\_cast<System::Int32>(static\_cast<System::Byte>(224)), static\_cast<System::Int32>(static\_cast<System::Byte>(224)),  static\_cast<System::Int32>(static\_cast<System::Byte>(224)));  this->label3->Location = System::Drawing::Point(34, 310);  this->label3->Name = L"label3";  this->label3->Size = System::Drawing::Size(215, 91);  this->label3->TabIndex = 5;  this->label3->Text = L"2022";  //  // label4  //  this->label4->AutoSize = true;  this->label4->Font = (gcnew System::Drawing::Font(L"Microsoft Sans Serif", 60, System::Drawing::FontStyle::Regular, System::Drawing::GraphicsUnit::Point,  static\_cast<System::Byte>(204)));  this->label4->ForeColor = System::Drawing::Color::FromArgb(static\_cast<System::Int32>(static\_cast<System::Byte>(255)), static\_cast<System::Int32>(static\_cast<System::Byte>(128)),  static\_cast<System::Int32>(static\_cast<System::Byte>(0)));  this->label4->Location = System::Drawing::Point(95, 424);  this->label4->Name = L"label4";  this->label4->Size = System::Drawing::Size(305, 91);  this->label4->TabIndex = 6;  this->label4->Text = L"годом !";  //  // button3  //  this->button3->BackColor = System::Drawing::Color::FromArgb(static\_cast<System::Int32>(static\_cast<System::Byte>(255)), static\_cast<System::Int32>(static\_cast<System::Byte>(255)),  static\_cast<System::Int32>(static\_cast<System::Byte>(128)));  this->button3->Location = System::Drawing::Point(427, 609);  this->button3->Name = L"button3";  this->button3->Size = System::Drawing::Size(172, 23);  this->button3->TabIndex = 7;  this->button3->UseVisualStyleBackColor = false;  this->button3->Click += gcnew System::EventHandler(this, &MyForm::button3\_Click);  //  // button4  //  this->button4->BackColor = System::Drawing::Color::FromArgb(static\_cast<System::Int32>(static\_cast<System::Byte>(255)), static\_cast<System::Int32>(static\_cast<System::Byte>(255)),  static\_cast<System::Int32>(static\_cast<System::Byte>(128)));  this->button4->Location = System::Drawing::Point(630, 634);  this->button4->Name = L"button4";  this->button4->Size = System::Drawing::Size(163, 23);  this->button4->TabIndex = 8;  this->button4->UseVisualStyleBackColor = false;  this->button4->Click += gcnew System::EventHandler(this, &MyForm::button4\_Click);  //  // button5  //  this->button5->BackColor = System::Drawing::Color::FromArgb(static\_cast<System::Int32>(static\_cast<System::Byte>(255)), static\_cast<System::Int32>(static\_cast<System::Byte>(255)),  static\_cast<System::Int32>(static\_cast<System::Byte>(128)));  this->button5->Location = System::Drawing::Point(815, 609);  this->button5->Name = L"button5";  this->button5->Size = System::Drawing::Size(163, 23);  this->button5->TabIndex = 9;  this->button5->UseVisualStyleBackColor = false;  this->button5->Click += gcnew System::EventHandler(this, &MyForm::button5\_Click);  //  // MyForm  //  this->AutoScaleDimensions = System::Drawing::SizeF(6, 13);  this->AutoScaleMode = System::Windows::Forms::AutoScaleMode::Font;  this->BackColor = System::Drawing::Color::Navy;  this->ClientSize = System::Drawing::Size(990, 669);  this->Controls->Add(this->button5);  this->Controls->Add(this->button4);  this->Controls->Add(this->button3);  this->Controls->Add(this->label4);  this->Controls->Add(this->label3);  this->Controls->Add(this->label2);  this->Controls->Add(this->button2);  this->Controls->Add(this->pictureBox1);  this->Controls->Add(this->button1);  this->Controls->Add(this->label1);  this->Name = L"MyForm";  this->Text = L"Текстовая мозаика";  this->Load += gcnew System::EventHandler(this, &MyForm::MyForm\_Load);  (cli::safe\_cast<System::ComponentModel::ISupportInitialize^>(this->pictureBox1))->EndInit();  this->ResumeLayout(false);  this->PerformLayout();  }  #pragma endregion  private: System::Void button1\_Click(System::Object^ sender, System::EventArgs^ e) {  bool fl;  fl = this->label1->Visible;  if (fl == true)  this->label1->Visible = false;  else  this->label1->Visible = true;  }  private: System::Void button2\_Click(System::Object^ sender, System::EventArgs^ e) {  bool fl;  fl = this->pictureBox1->Visible;  if (fl == true)  this->pictureBox1->Visible = false;  else  this->pictureBox1->Visible = true;  }  private: System::Void button3\_Click(System::Object^ sender, System::EventArgs^ e) {  bool fl;  fl = this->label2->Visible;  if (fl == true)  this->label2->Visible = false;  else  this->label2->Visible = true;  }  private: System::Void button4\_Click(System::Object^ sender, System::EventArgs^ e) {  bool fl;  fl = this->label3->Visible;  if (fl == true)  this->label3->Visible = false;  else  this->label3->Visible = true;  }  private: System::Void button5\_Click(System::Object^ sender, System::EventArgs^ e) {  bool fl;  fl = this->label4->Visible;  if (fl == true)  this->label4->Visible = false;  else  this->label4->Visible = true;  }  private: System::Void MyForm\_Load(System::Object^ sender, System::EventArgs^ e) {  }  };  } |